Reminder Box

Exalted 3rd Edition Combat Sheet

Current Initiative Base:

Attributes

Strength ○○○○○
Dexterity ○○○○○
Stamina ○○○○○

Charisma ○○○○○
Manipulation ○○○○○
Appearance ○○○○○

Perception ○○○○○
Intelligence ○○○○○
Wits ○○○○○

Abilities

Caste/Fav	Ability	Dots	Excellency?
☐	Archery	○○○○○	☐
☐	Athletics	○○○○○	☐
☐	Awareness	○○○○○	☐
☐	Brawl	○○○○○	☐
☐	Bureaucracy	○○○○○	☐
☐	Craft	○○○○○	☐
☐	Dodge	○○○○○	☐
☐	Integrity	○○○○○	☐
☐	Investigation	○○○○○	☐
☐	Larceny	○○○○○	☐
☐	Linguistics	○○○○○	☐
☐	Lore	○○○○○	☐
☐	Martial Arts	○○○○○	☐
☐	Medicine	○○○○○	☐
☐	Melee	○○○○○	☐
☐	Occult	○○○○○	☐
☐	Performance	○○○○○	☐
☐	Presence	○○○○○	☐
☐	Resistance	○○○○○	☐
☐	Ride	○○○○○	☐
☐	Sail	○○○○○	☐
☐	Socialize	○○○○○	☐
☐	Stealth	○○○○○	☐
☐	Survival	○○○○○	☐
☐	Thrown	○○○○○	☐
☐	War	○○○○○	☐
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Essence

Regeneration: 5/Turn

Personal Essence

Peripheral Essence

Attack

Weapon Name	Acc	Dmg	Def	Ovw	Tags

Attack

Armor	Soak	Hard	Mob. Pen.	Tags

Natural Soak: (stamina) Final Soak:

Parry: (dexterity+combat ability) ÷ 2

Evasion: (dexterity+dodge) ÷ 2

Resolve: (manipulation+socialize) ÷ 2

Guile: (manipulation+socialize) ÷ 2

Withering

Onslaught Counter:

- 0
- -1
- -2
- -3
- -4
- -5
- -6
- -7
- -8
- -9
- -10

Dim

Glowing
Stealth -3

Burning
Stealth Impossible

Iconic
Stealth Impossible