

Martial Arts - Snake Style

Exalted 3rd Edition Charm Cascades

Legend

Charm Name
Book Name / Page Reference
Short Descriptor.
This does not contain full rules-text, but intends to confer an at-a-glance info about this Charms capabilities. Please refer to the book for full details.

- Permanent Essence requirements in dots
- Permanent Ability requirements in dots
- ↑ Reprurchase/Upgrade available

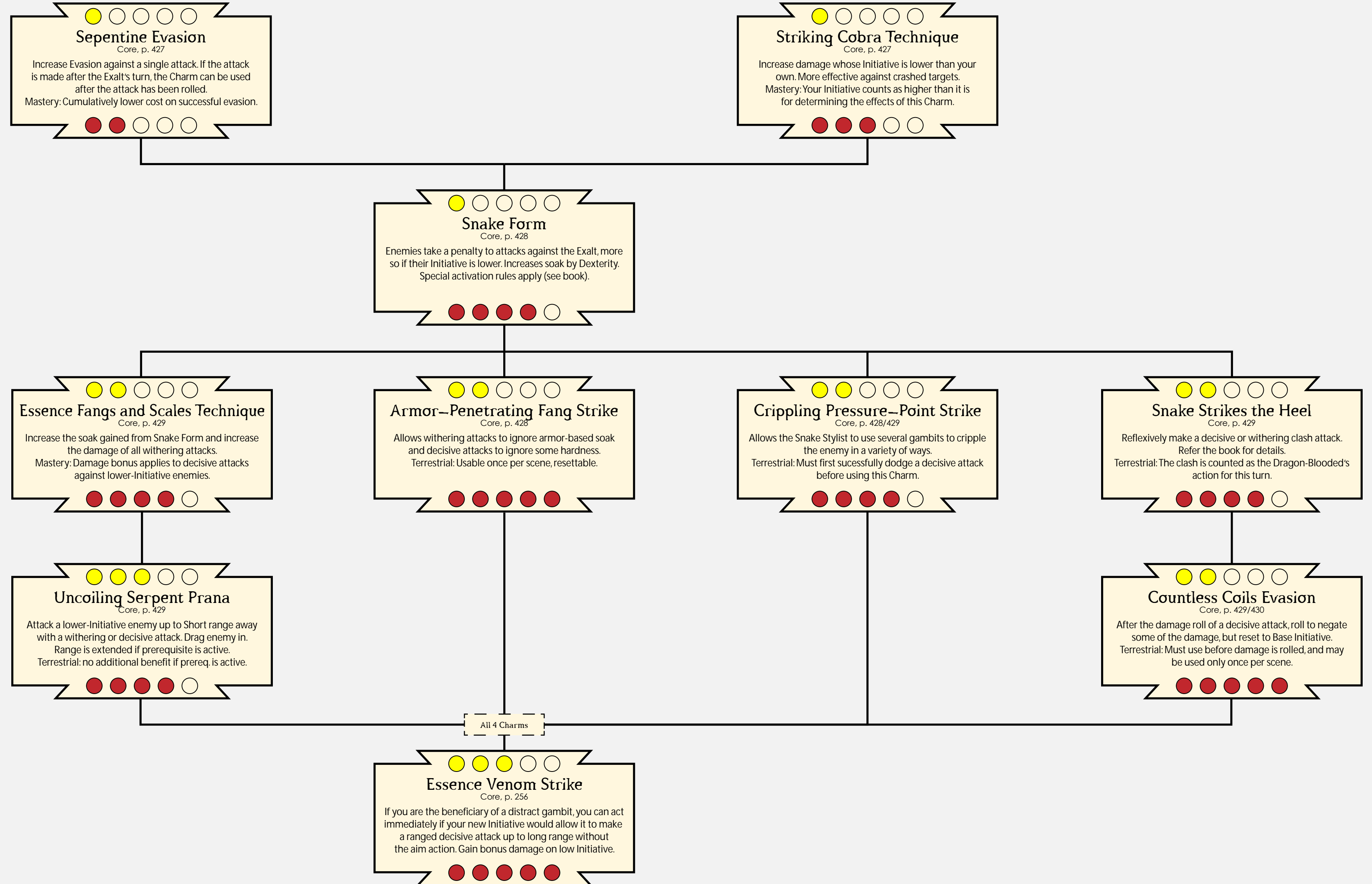
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☑ Miracles of the Solar Exalted (Backer Charms)

Created by MadLetter daelkyr@gmx.de

Snake Style Info

Snake style is swift and agile, moving with the serpent's speed to fell stronger or better-armed foes before they have a chance to act. It's strikes emphasize precision over brute strength, and a master of this style can pierce through armor, paralyze enemies with pressure-point strikes or deliver poisonous Essence through fingertips.

Weapons	Armor
<ul style="list-style-type: none"> • Unarmed • Seven-Section Staff • Hooked Sword 	<p>Light armor only.</p>



Martial Arts - Tiger Style

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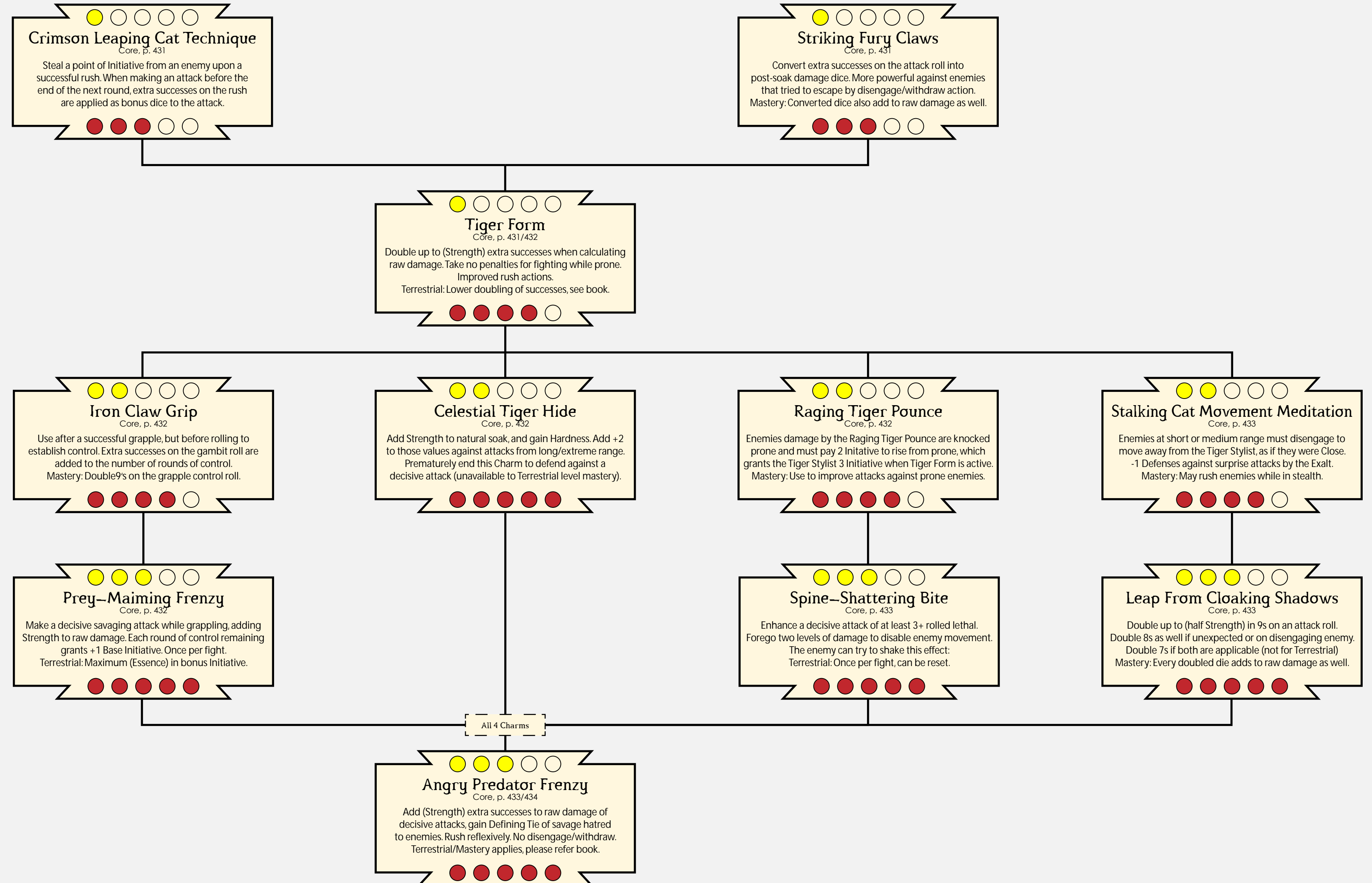
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Tiger Style Info

Tiger style emulates the ferocious strength and swift, pouncing strikes of the deadly predatory cats. Students treat combat as a dance between predator and prey, pursuing the foe with unmatched speed and unrelenting patience to bring them down in a spectacle of ferocious power.

Complementary Abilities: Tiger stylists make great use of the Athletics Ability to move across the battlefield and chase down their foes. Some can also use stealth to great effect, ending a fight before it even has begun.

<h4>Weapons</h4> <ul style="list-style-type: none"> • Unarmed • Tiger Claws 	<h4>Armor</h4> <p>Light armor only.</p>
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Martial Arts - Single Point Shining into the Void Style

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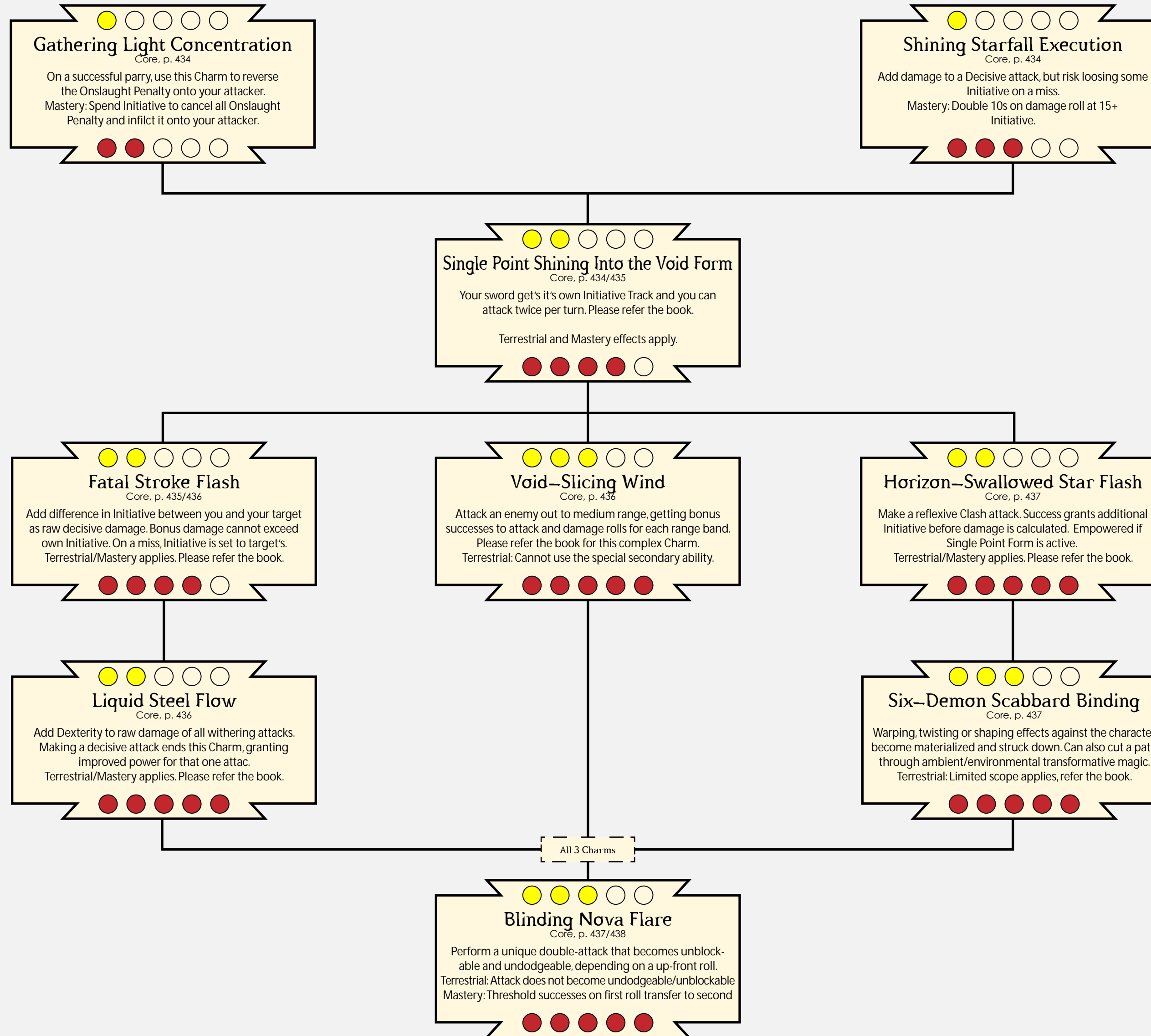
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Single Point Style Info

Single Point Shining Into the Void Style emphasizes blinding speed and deadly-perfect finishing moves. Students learn to effortlessly draw their blade as if it were an extension of their body, flowing from draw to finishing strike or parry in bare moments.

Single Point Shining Into the Void Style is a mythical version of Iaijutsu.

<h4>Weapons</h4> <ul style="list-style-type: none"> • Slashing Swords 	<h4>Armor</h4> <ul style="list-style-type: none"> Light armor Medium armor
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Martial Arts - White Reaper Style

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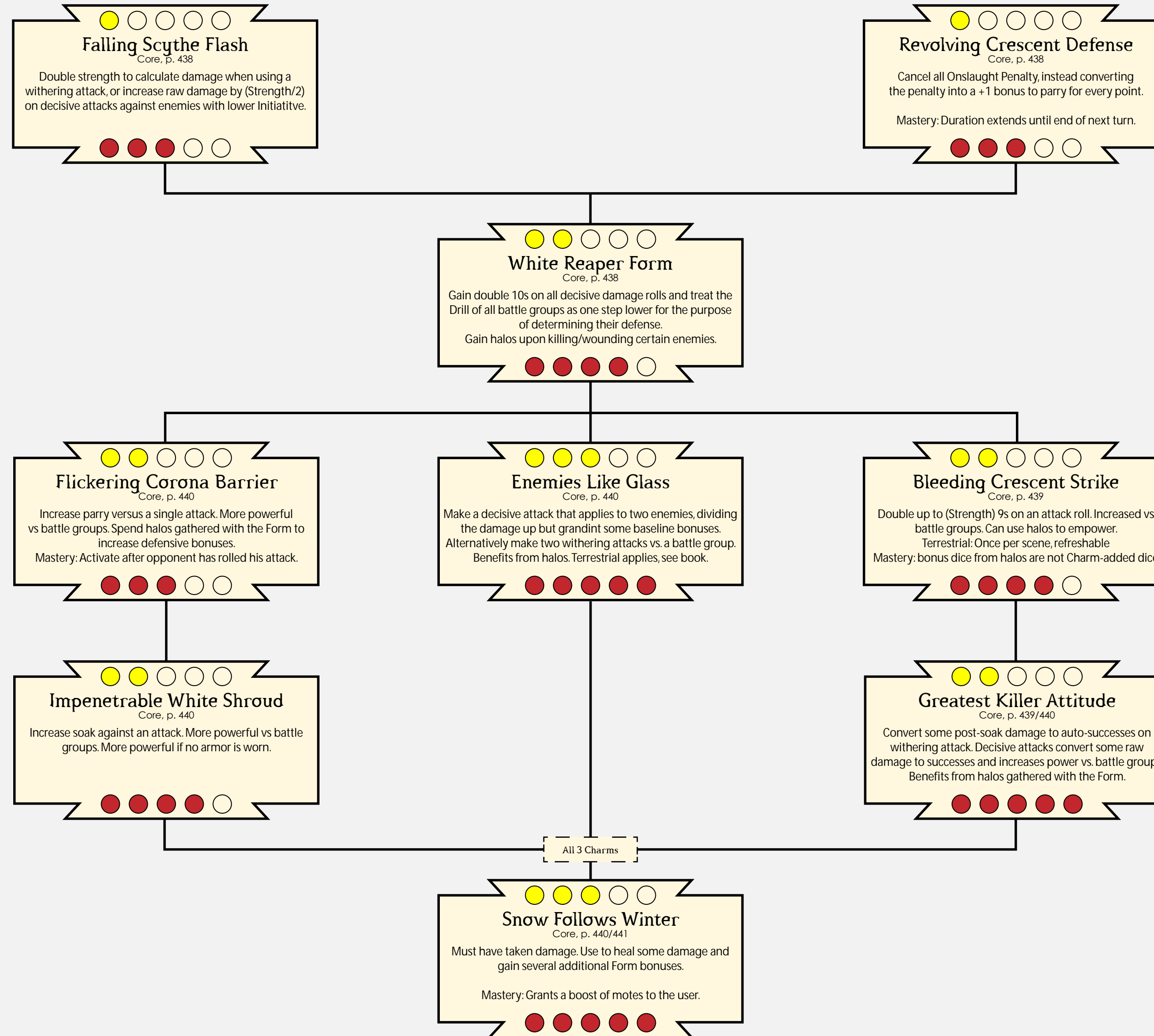
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White Reaper Style Info

White Reaper is strongest when hopelessly outnumbered and thus fighting a greater number of enemies or battle-groups in particular. Still formidable in a one-on-one, but truly at home fighting groups of enemies.

Signature visual of the style is a white halo that waxes and wanes as the martial artist slaughters her enemies or uses Charms to discharge the halo's power.

Weapons	Armor
<ul style="list-style-type: none"> • Scythe • Spear • Staff • Unarmed 	<p>Compatible with all armor types</p>



Martial Arts - Ebon Shadow Style

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Ebon Shadow Style Info

Ebon Shadow Style is the the art of fighting from stealth, vanishing into shadows or dashing behind cover before moving out to kill.

Stylists fade in and out of combat, hiding when the tide of battle turns against them.

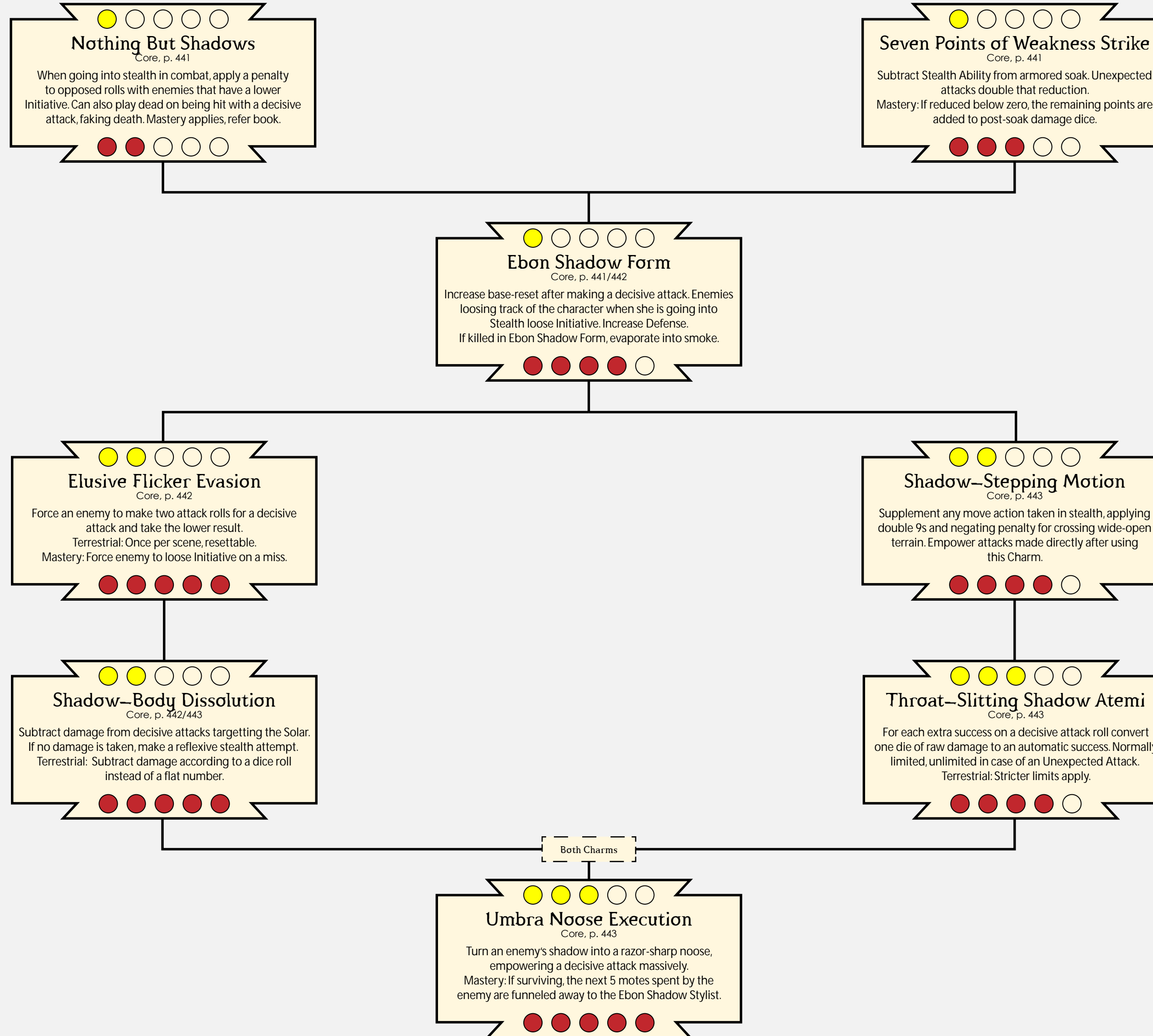
Complementary Ability: Stealth is essential.

Weapons

- Fighting Chain
- Sai
- Tiger Claw
- Knife
- Unarmed

Armor

Incompatible with all forms of armor.



Martial Arts - Crane Style

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Empowering Justice Redirection
Core, p. 443/444

Supplement any attack against an enemy who has attacked the martial artist or those she is protecting. One success to attack roll, one die to post-soak damage. Double if the other character being defended was hit. Mastery applies.

Fluttering Cry of Warning
Core, p. 444

Gain increased parry when defending another. Force enemy bypassing the stylists defense to attack her, not the intended target.
Mastery: Defend Other becomes reflexive

Crane Form
Core, p. 444

Increase parry. Garments will not be torn or stained in combat. Reduce Full Defense cost. While in Full Defense respond to any withering or decisive attacks. Defend Other allows to react to any attacks against the ward.

Humbling Enlightenment Commentary
Core, p. 445

Add stunt dice to decisive attack damage rolls as well if verbally analyzing enemy. Can automatically instill positive minor tie to a group or principle. Please refer the book for this complex Charm.

Crossed Wings Denial
Core, p. 444

Roll (Wits + Martial Arts) and bank successes, to increase parry in the following rounds or initiate a decisive counterattack.
Terrestrial: Higher cost to increase parry.

Ebon Shadow Style Info

Defensive and graceful like the crane, this style's students learn to fight not just with physical blows, but to empathize and attempt to sway the enemy with words.

Counter-attacks rule the day in this style.

Complementary Abilities: Presence, Performance, Socialize

Mournful Crane's Cry
Core, p. 445/446

Enhances a counterattack depending on which weapon type (Unarmed, Hook Sword, War Fan) the stylist uses.

Kindly Sifu's Quill
Core, p. 445

Apply Double 10s to decisive damage roll, but only deal bashing damage. If Intimacy has been applied with prereq. the enemy takes a defense penalty.
Mastery: Higher Doubles rating depending on Intimacy

Feather-Stirred Arrow Deflection
Core, p. 444/445

Make counterattacks against enemies at range, even up to extreme range. Can spend Willpower to redirect counterattack to a different target instead.
Terrestrial: Maximum range is long

<h3>Weapons</h3> <ul style="list-style-type: none"> • War Fan and Hook Sword • Unarmed 	<h3>Armor</h3> <p>Incompatible with all forms of armor.</p>
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Wings Spread to Sky
Core, p. 445

Supplement move action to fly through air. If using Defend Other, the ward can be carried along. When using to cross distance before decisive attacks, gain Double 10s on damage. Please refer the book for this complex Charm.

All Four Charms

Wisdom of the Celestial Crane
Core, p. 446/447

Use when making a decisive counterattack in response to an incoming decisive attack. Gain bonuses to the attack and on a successful attack impart a Defining Tie of love towards Creation. Mastery/Terrestrial applies, refer book.

Martial Arts - Silver-Voiced Nightingale Style

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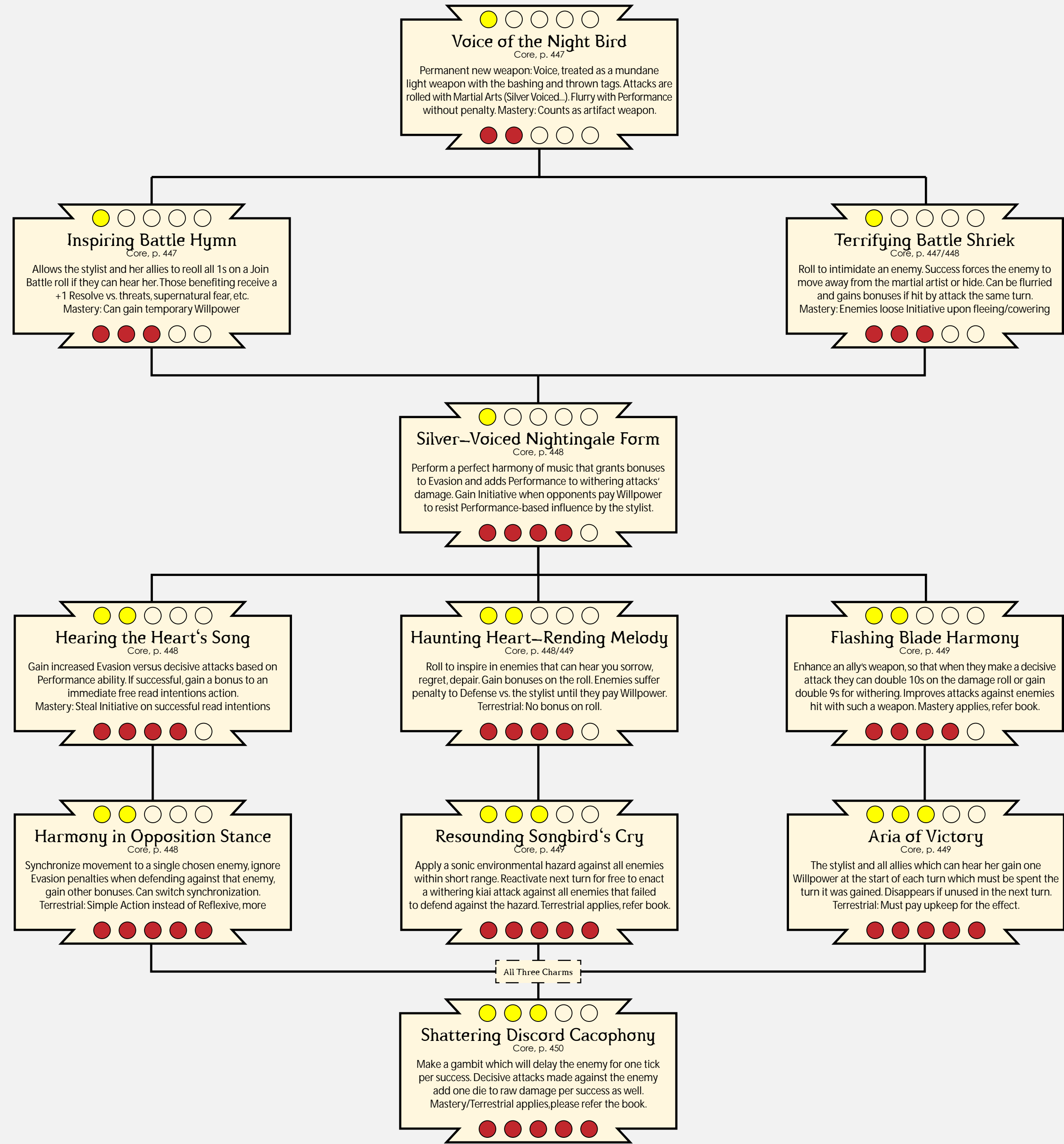
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Silver Voiced... style Info

An esoteric style which focuses on the voice of it's user as the weapon. This style teaches breach control, circular breathing and such to facilitate the shouts and kiais it can produce to outright kill people, though other songs may just as easily inspire or aid the allies of the stylist.

Complementary Ability: Performance is essential.

<h4>Weapons</h4> <p>•Voice</p>	<h4>Armor</h4> <p>Light armor</p>
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Martial Arts - Righteous Devil Style

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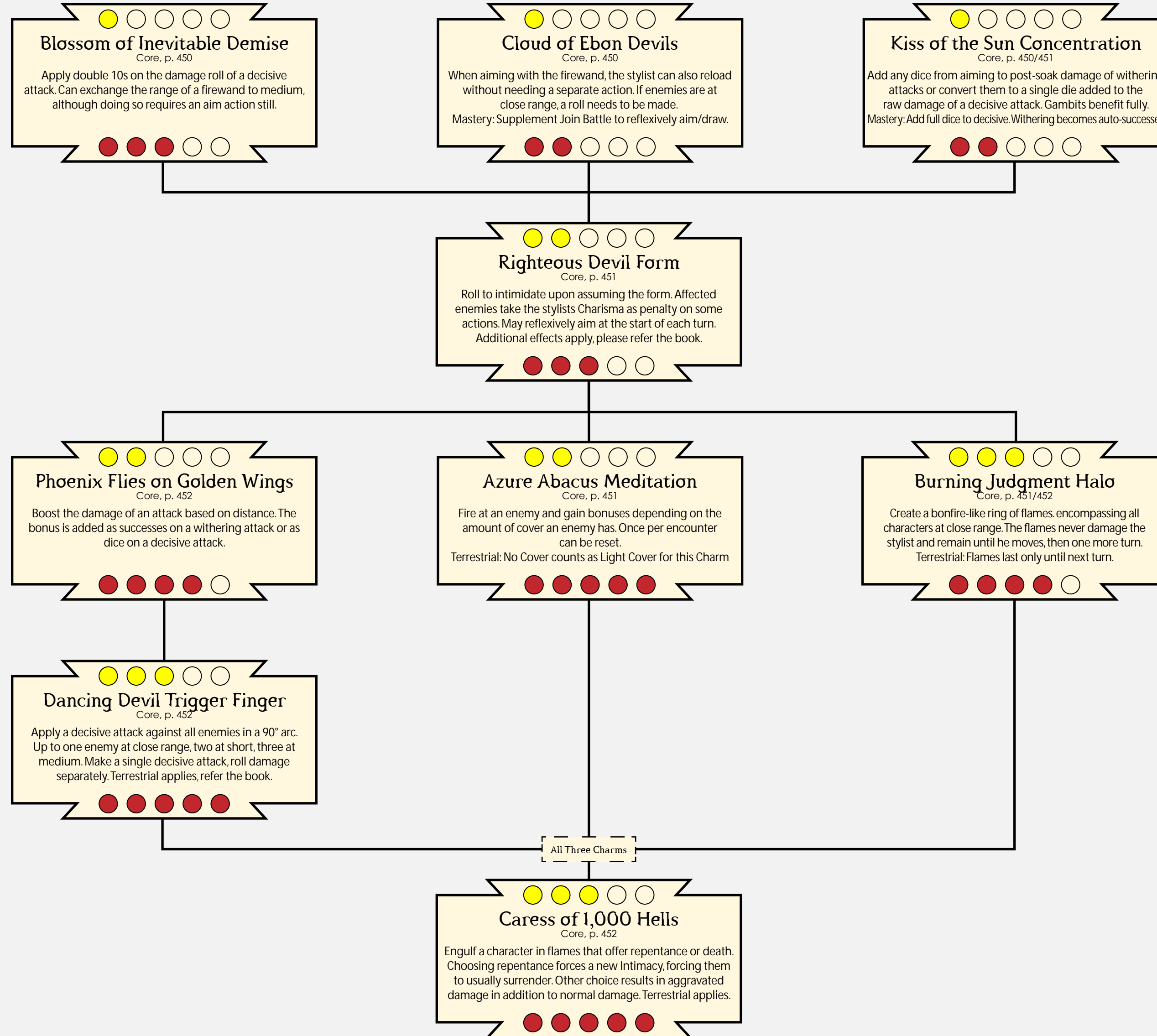
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Righteous Devil Style Info

The Righteous Devil is a figure of burning fury and solemn judgment, a wandering hero protecting the innocent.

The heart of the style is not the fiery attacks, but the judgment that precedes them. Many students of this style have a Principle which encompasses their righteousness, which decrees that the powerful shall not oppress and abuse the weak, for judgment will be upon them.

<h4>Weapons</h4> <ul style="list-style-type: none"> • Firewands • Other Flame-discharge weapons 	<h4>Armor</h4> <p>Light armor Medium armor</p>
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Martial Arts - Black Claw Style

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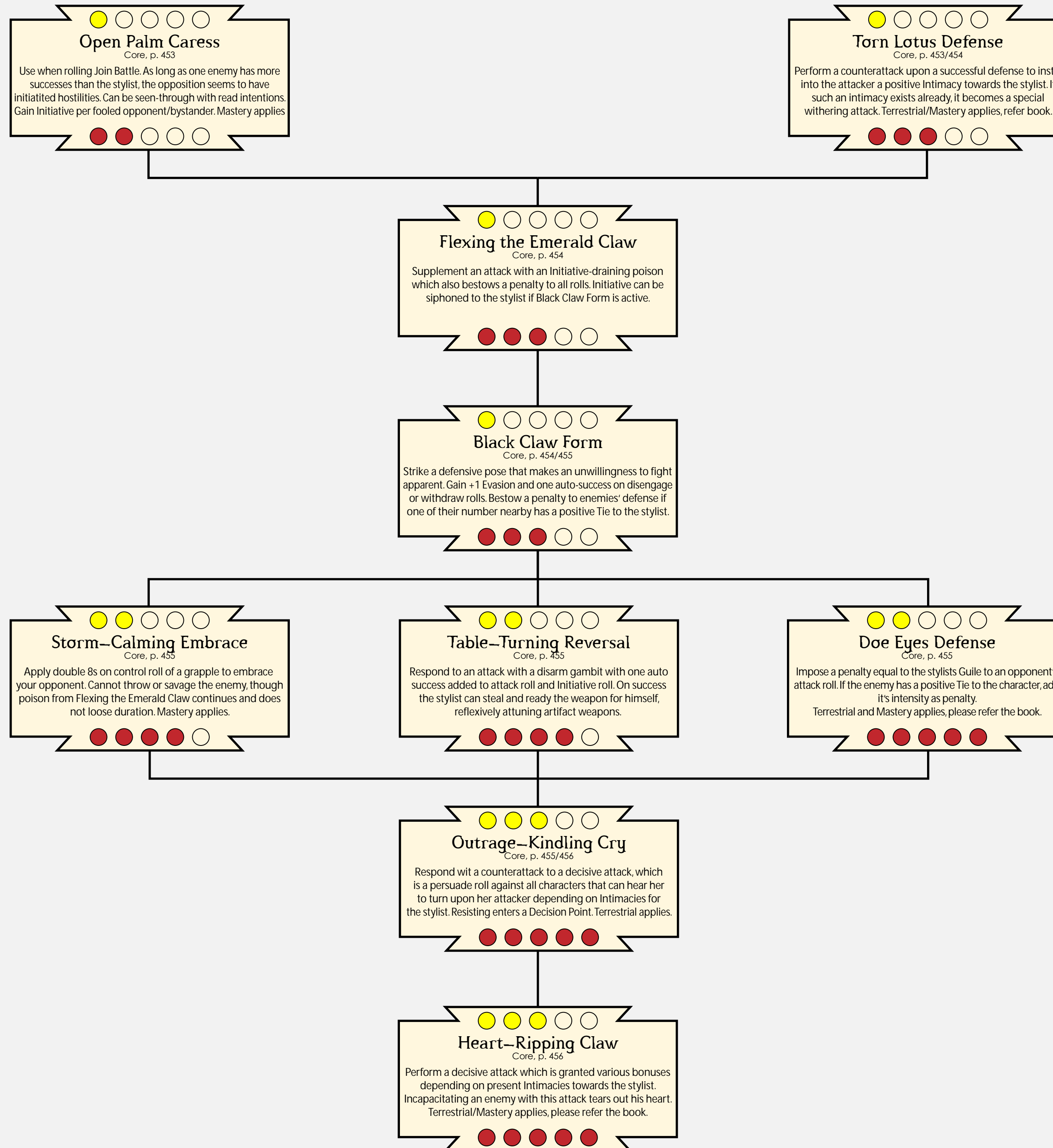
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Black Claw Style Info

Created by the demon Mara, the Shadow-Lover, this style uses misdirection, midperception and love as it's primary weapons.

Stylists cast themselves as innocent victims being aggressed upon by violent madmen. Insidious as it is dangerous, this style requires an unbreakable Intimacy of love towards one's teacher that cannot be altered.

<h4>Weapons</h4> <ul style="list-style-type: none"> • Unarmed 	<h4>Armor</h4> <p>Incompatible with all forms of armor.</p>
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Martial Arts - Dreaming Pearl Courtesan Style

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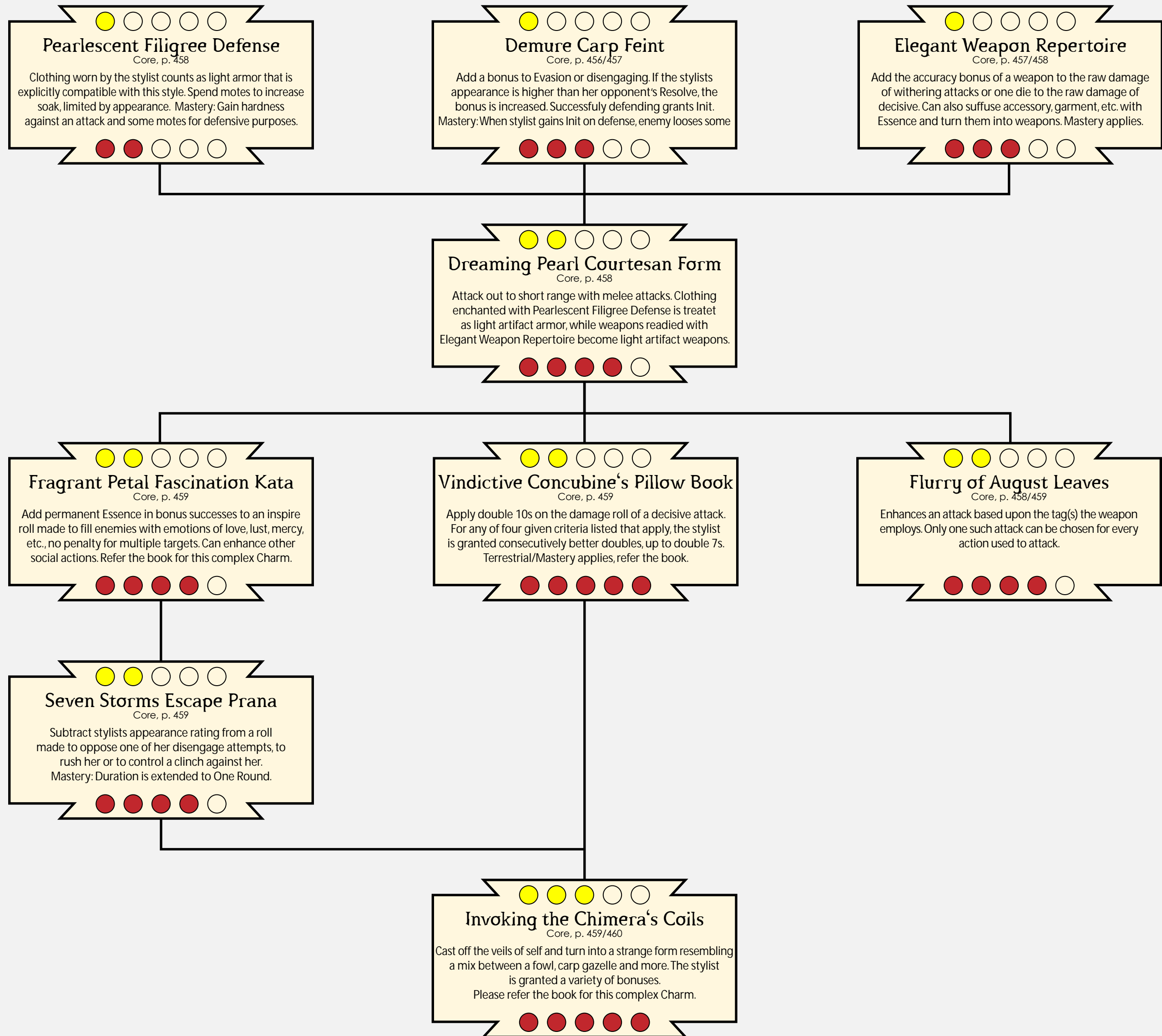
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Dreaming Pearl Style Info

Subtle a style, Dreaming Pearl Courtesan is graceful, elusive and lethal. Students of the style learn to maneuver into perfect position, gain the confidence and trust of her victims and when they are at their most vulnerable, they reveal their nature as killers, fighting with deadly grace and the elusiveness of a dream...

Complementary Abilities are Dodge, Performance and Presence.

<h4>Weapons</h4> <ul style="list-style-type: none"> • Unarmed • War Fan • Whip • Improvised Weapons 	<h4>Armor</h4> <p>Incompatible with all forms of armor.</p>
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Martial Arts - Steel Devil Style

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Steel Devil Style Info

The undisputed master of wielding two swords on any battle field undoubtedly goes to the master of Steel Devil Style. The motions have the elegance and grace of a ceremonial dance from afar, but up close only impossibly fast attacks and spinning death seem to reveal themselves to the opponent of the stylist.

Weapons	Armor
• Any paired swords	Light Armor Medium Armor

