



Name:

Aspect:

Demense/Manse Description & Powers:

Location:

Owner:

Rating: OOOOO

#### Demense Benefits:

A character attuned to a demesne who stands within its boundaries enjoys certain benefits. Outside of combat, he respire an additional two motes of Essence per hour, and may reflexively roll (Perception + Occult at difficulty 3) to sense any active expenditure of Essence within the demesne's boundaries. The demesne can also be used as a Means for sorcerous workings which resonate with its nature (p. 487-488), granting one extra interval.

As a four-dot Merit, the character gains control of an exceptionally powerful demesne. She respire four extra motes per hour outside of combat, the difficulty to detect Essence-use becomes 1, and using the demesne as a Means grants two extra intervals.

#### Manse Benefits:

In addition to ownership of the manse itself, possessing this Merit at three dots provides the benefits of both the Demesne Merit (p. 160) and the Hearthstone Merit (p. 161), at two dots each, for no additional cost. With five dots, the character is the owner of a manse raised atop an exceptionally powerful demesne, with a concomitantly powerful hearthstone (replicating the benefits of the fourdot Demesne and Hearthstone Merits).

Hearthstone Description & Powers:

Rating: OOOOO

Notes: