



Name

Essence

Personal Motes

Caste/Char Concept

Willpower

Peripheral Motes

Resolve

Guile

Appearance

Join Battle

Parry

Evasion

Movement

Soak Hard.

Grey bar for Resolve/Guile/Appearance

Grey bar for Parry/Evasion/Movement/Soak Hard.

Actions

Dice

Attacks

Accuracy

Damage

Min

Grey bar for Dice

Grey bar for Accuracy/Damage/Min

Grey bar for Dice

Grey bar for Accuracy/Damage/Min

Grey bar for Dice

Grey bar for Accuracy/Damage/Min

Grey bar for Dice

Grey bar for Accuracy/Damage/Min

Grey bar for Dice

Grey bar for Accuracy/Damage/Min

Offensive Charms

Defensive Charms

Social Charms

HealthLevels

Large grey box for Offensive Charms

Large grey box for Defensive Charms

HealthLevel -0 bar

HealthLevel -1 bar

HealthLevel -2 bar

HealthLevel -4 bar

HealthLevel -X bar

Background



Intimacies

Type

Strength


Notes